

Instance reduction for the routing open shop problem and the problem generalization with extended jobs

Ilya Chernykh

Sobolev Institute of Mathematics, Novosibirsk

85th Workshop on Algorithms and Complexity
19.09.2023

*The research was supported by
Russian Science Foundation grant N 22-71-10015*

Routing open shop

informal intro

Open Shop ($Om || C_{\max}$)...

Machines M_1 ... M_m

Jobs J_1 ... J_n

Routing open shop

informal intro

Open Shop ($Om || C_{\max}$)...

Machines M_1 ... M_m

Jobs J_1 ... J_n



Routing open shop

informal intro

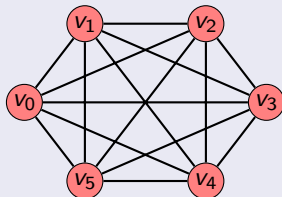
Open Shop ($Om || C_{\max}$)...

Machines M_1 ... M_m

Jobs J_1 ... J_n



Metric TSP...



Routing open shop

informal intro

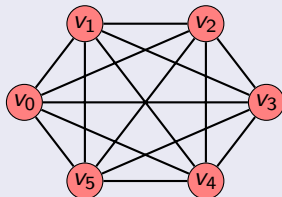
Open Shop ($Om || C_{\max}$)...

Machines M_1 ... M_m

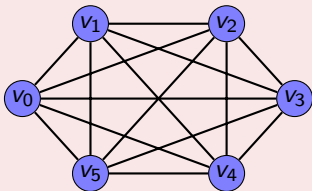
Jobs J_1 ... J_n



Metric TSP...



... and their combination $ROm || R_{\max}$



Routing open shop

informal intro

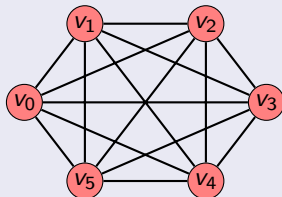
Open Shop ($Om || C_{\max}$)...

Machines M_1 ... M_m

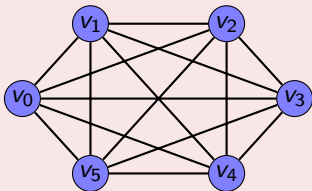
Jobs J_1 ... J_n



Metric TSP...



... and their combination $ROm || R_{\max}$



$\{J_1, \dots, J_n\}$

Routing open shop

informal intro

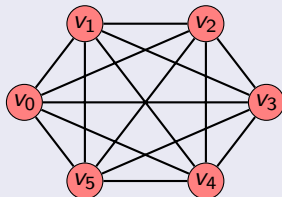
Open Shop ($Om || C_{\max}$)...

Machines M_1 ... M_m

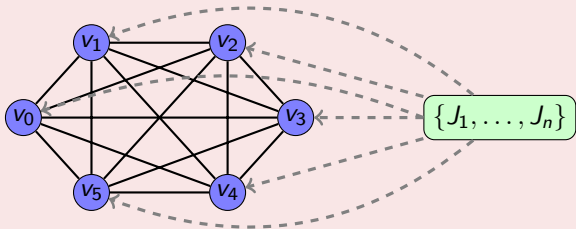
Jobs J_1 ... J_n



Metric TSP...



... and their combination $ROm || R_{\max}$



Routing open shop

informal intro

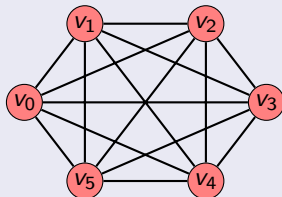
Open Shop ($Om || C_{\max}$)...

Machines M_1 ... M_m

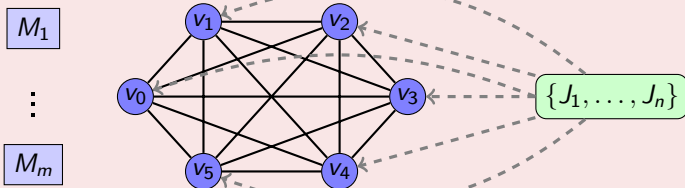
Jobs J_1 ... J_n



Metric TSP...



... and their combination $ROm || R_{\max}$



Routing open shop

informal intro

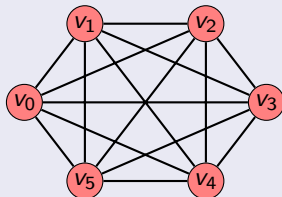
Open Shop ($Om || C_{\max}$)...

Machines M_1 ... M_m

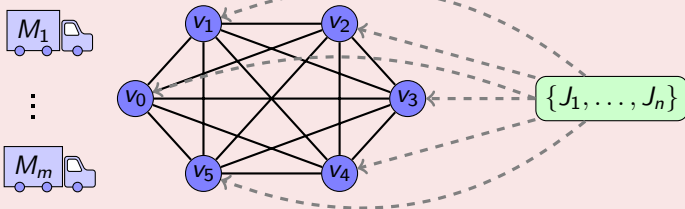
Jobs J_1 ... J_n



Metric TSP...



... and their combination $ROm || R_{\max}$



Routing open shop

informal intro

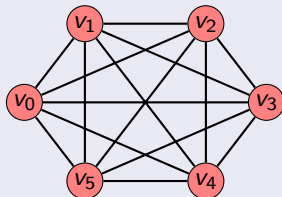
Open Shop ($Om || C_{\max}$)...

Machines M_1 ... M_m

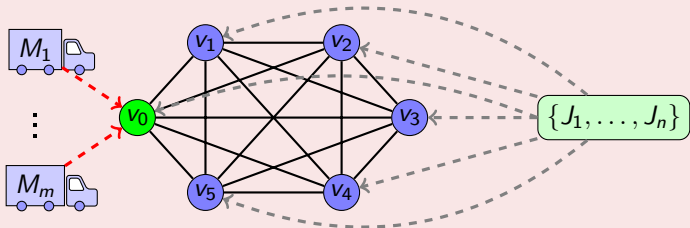
Jobs J_1 ... J_n



Metric TSP...



... and their combination $ROm || R_{\max}$



Routing open shop

informal intro

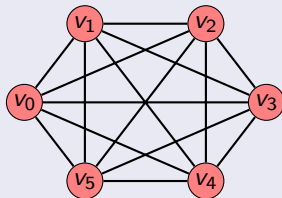
Open Shop ($Om || C_{\max}$)...

Machines M_1 ... M_m

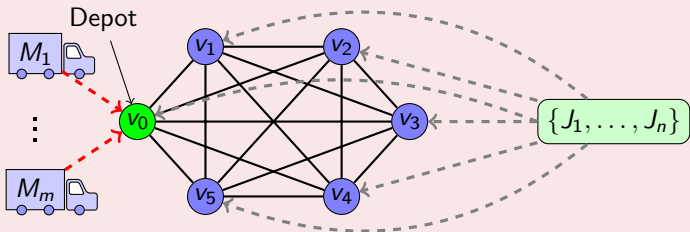
Jobs J_1 ... J_n



Metric TSP...



... and their combination $ROm || R_{\max}$



$RO1 || R_{\max}$

Equivalent to metric TSP; strongly NP-hard

$ROm | G = K_1 | R_{\max}$

Equivalent to $Om || C_{\max}$:

- 1 Solvable in linear time for $m = 2$ [Gonzalez, Sahni 1976]
- 2 NP-hard for $m \geq 3$ [Gonzalez, Sahni 1976]; PTAS exists for any $m = \text{const}$ [Sevastyanov, Woeginger 1998]
- 3 Strongly NP-hard for unbounded m ; cannot be approximated with ratio better than $5/4$ [Williamson *et al* 1997]

$RO2 | G = K_2 | R_{\max}$

- 1 NP-hard [Averbakh, Berman, Ch 2006]
- 2 Also NP-hard in proportionate case [Pyatkin, Ch 2022]
- 3 FPTAS exists [Kononov 2012]

Standard lower bound

- p_{ji} — processing time;
- $\ell_i = \sum_{j=1}^n p_{ji}$ — machine load of M_i , $d_j = \sum_{i=1}^m p_{ji}$ — job length of J_j ,
- $\ell_{\max} = \max \ell_i$ — maximum machine load,
- $d_{\max}(v) = \max_{J_j \in \mathcal{J}(v)} d_j$ — maximum length of job from v ,
- $G = \langle V, E \rangle$ — the transportation network,
- T^* — TSP optimum on G ,
- $v_0 \in V$ — the depot,
- $\text{dist}(u, v)$ — travel time between u и v .

Standard lower bound

- p_{ji} — processing time;
- $\ell_i = \sum_{j=1}^n p_{ji}$ — machine load of M_i , $d_j = \sum_{i=1}^m p_{ji}$ — job length of J_j ,
- $\ell_{\max} = \max \ell_i$ — maximum machine load,
- $d_{\max}(v) = \max_{J_j \in \mathcal{J}(v)} d_j$ — maximum length of job from v ,
- $G = \langle V, E \rangle$ — the transportation network,
- T^* — TSP optimum on G ,
- $v_0 \in V$ — the depot,
- $\text{dist}(u, v)$ — travel time between u и v .

Standard lower bound for $ROm || R_{\max}$

$$\bar{R} = \max \left\{ \ell_{\max} + T^*, \max_{v \in V} \left(d_{\max}(v) + 2\text{dist}(v_0, v) \right) \right\}$$

Single node (open shop)

- $RO2|G = K_1|R_{\max}$: $OPT = \bar{R}$ [Gonzalez, Sahni 1976]
- $RO3|G = K_1|R_{\max}$: $OPT \in [\bar{R}, \frac{4}{3}\bar{R}]$ [Sevastyanov, Ch 1998]

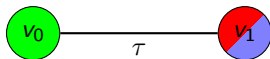
Single node (open shop)

- $RO2|G = K_1|R_{\max}$: $OPT = \bar{R}$ [Gonzalez, Sahni 1976]
- $RO3|G = K_1|R_{\max}$: $OPT \in [\bar{R}, \frac{4}{3}\bar{R}]$ [Sevastyanov, Ch 1998]

More than one node

- $RO2|G = K_2|R_{\max}$: $OPT \in [\bar{R}, \frac{6}{5}\bar{R}]$ [Averbakh, Berman, Ch 2005]
- $RO2|G = K_3|R_{\max}$: $OPT \in [\bar{R}, \frac{6}{5}\bar{R}]$ [Lgotina, Ch 2016]
- $RO2|G = tree|R_{\max}$: $OPT \in [\bar{R}, \frac{6}{5}\bar{R}]$ [Krivonogova, Ch 2019]
- $RO3|G = K_2|R_{\max}$: $OPT \in [\bar{R}, \frac{4}{3}\bar{R}]$ [Krivonogova, Ch 2020]

A critical instance with $OPT = 6/5\bar{R}$

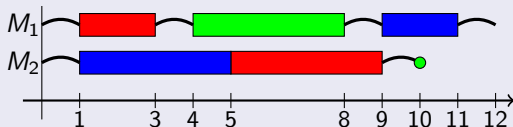


Standard lower bound

$$\bar{R} = \max\{\ell_{\max} + 2\tau, d_{\max}(v_0), d_{\max}(v_1) + 2\tau\}.$$

The instance

$$J_0 = (4, 0); \tau = 1; J_1 = (2, 4); J_2 = (2, 4).$$



What's next?

$RO2||R_{\max}$: Is $OPT > \frac{6}{5}\bar{R}$ for some instance?

$$G = K_2$$

[Averbakh, Berman, Ch 2005]

What's next?

$RO2||R_{\max}$: Is $OPT > \frac{6}{5}\bar{R}$ for some instance?

$$G = K_2$$

[Averbakh, Berman, Ch 2005]



$$G = K_3$$

[Ch, Lgotina 2016]

What's next?

$RO2||R_{\max}$: Is $OPT > \frac{6}{5}\bar{R}$ for some instance?

$G = K_2$

[Averbakh, Berman, Ch 2005]

$G = tree$

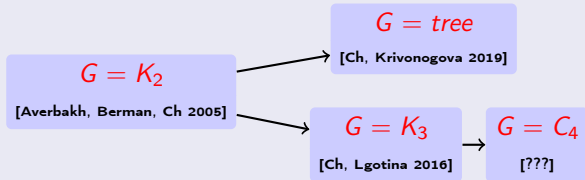
[Ch, Krivonogova 2019]

$G = K_3$

[Ch, Lgotina 2016]

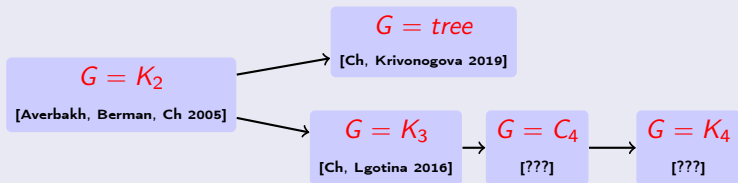
What's next?

$RO2||R_{\max}$: Is $OPT > \frac{6}{5}\bar{R}$ for some instance?



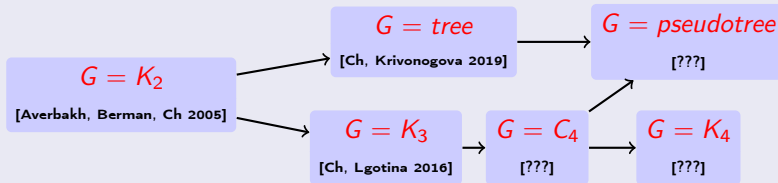
What's next?

$RO2||R_{\max}$: Is $OPT > \frac{6}{5}\bar{R}$ for some instance?



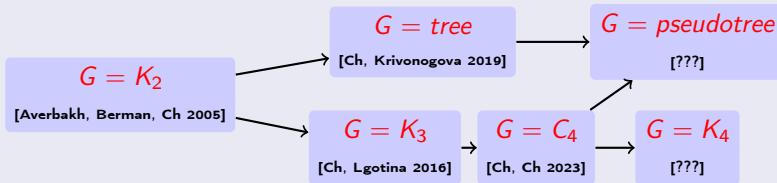
What's next?

$RO2||R_{\max}$: Is $OPT > \frac{6}{5}\bar{R}$ for some instance?



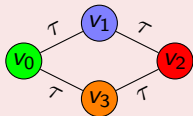
What's next?

$RO2||R_{\max}$: Is $OPT > \frac{6}{5}\bar{R}$ for some instance?

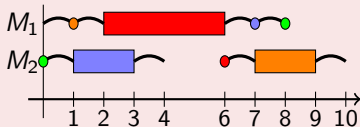


As a matter of fact, YES!

- $RO2|G = C_4|R_{\max}$: $OPT \in [\bar{R}, \frac{5}{4}\bar{R}]$ [Chechushkov, Ch 2023]

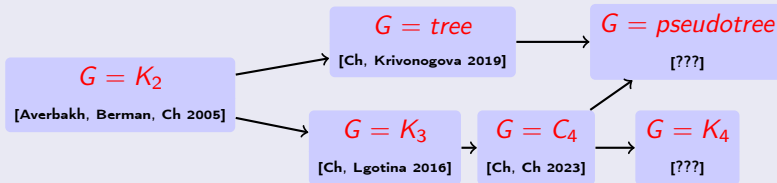


$$\tau = 1; J_0 = (0, 0); J_1 = (0, 2); \\ J_2 = (4, 0); J_3 = (0, 2).$$



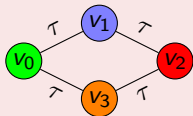
What's next?

$RO2||R_{\max}$: Is $OPT > \frac{5}{4}\bar{R}$ for some instance?

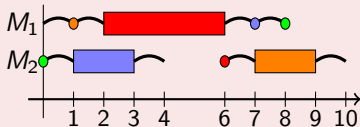


As a matter of fact, YES!

- $RO2|G = C_4|R_{\max}$: $OPT \in [\bar{R}, \frac{5}{4}\bar{R}]$ [Chechushkov, Ch 2023]



$$\tau = 1; J_0 = (0, 0); J_1 = (0, 2); \\ J_2 = (4, 0); J_3 = (0, 2).$$



General idea:

/

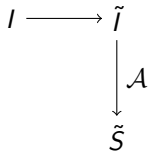
General idea:

- Reduce given instance I to simpler \tilde{I} , preserving \bar{R} .

$$I \longrightarrow \tilde{I}$$

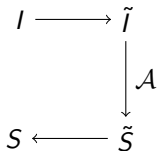
General idea:

- Reduce given instance I to simpler \tilde{I} , preserving \bar{R} .
- Use some algorithm A to find a “good enough” solution \tilde{S} for \tilde{I} .



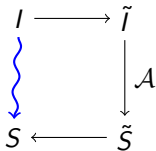
General idea:

- Reduce given instance I to simpler \tilde{I} , preserving \bar{R} .
- Use some algorithm A to find a “good enough” solution \tilde{S} for \tilde{I} .
- Interpret it as a feasible solution S for I with the some objective.



General idea:

- Reduce given instance I to simpler \tilde{I} , preserving \bar{R} .
- Use some algorithm A to find a “good enough” solution \tilde{S} for \tilde{I} .
- Interpret it as a feasible solution S for I with the some objective.



Definition

Let $\mathcal{K} \subseteq \mathcal{J}(v)$ — some subset of jobs from v .

The following transformation is called **aggregation operation** of set \mathcal{K} :

$$\mathcal{J}'(v) = \mathcal{J}(v) \setminus \mathcal{K} \cup \{J_{\mathcal{K}}\}, \quad p_{\mathcal{K}i} = \sum_{J_j \in \mathcal{K}} p_{ji}.$$

$J_{\mathcal{K}}$ is a new job to substitute \mathcal{K} .

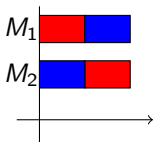
Definition

Let $\mathcal{K} \subseteq \mathcal{J}(v)$ — some subset of jobs from v .

The following transformation is called **aggregation operation** of set \mathcal{K} :

$$\mathcal{J}'(v) = \mathcal{J}(v) \setminus \mathcal{K} \cup \{J_{\mathcal{K}}\}, \quad p_{\mathcal{K}i} = \sum_{J_j \in \mathcal{K}} p_{ji}.$$

$J_{\mathcal{K}}$ is a new job to substitute \mathcal{K} .



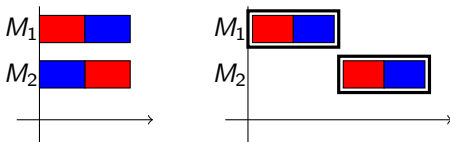
Definition

Let $\mathcal{K} \subseteq \mathcal{J}(v)$ — some subset of jobs from v .

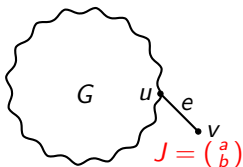
The following transformation is called **aggregation operation** of set \mathcal{K} :

$$\mathcal{J}'(v) = \mathcal{J}(v) \setminus \mathcal{K} \cup \{J_{\mathcal{K}}\}, \quad p_{\mathcal{K}i} = \sum_{J_j \in \mathcal{K}} p_{ji}.$$

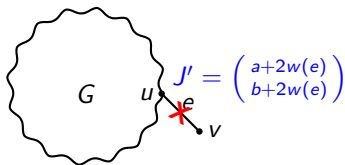
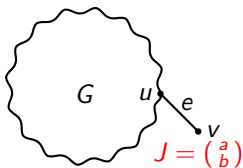
$J_{\mathcal{K}}$ is a new job to substitute \mathcal{K} .



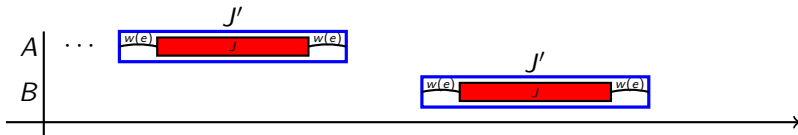
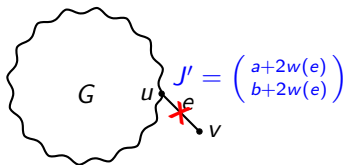
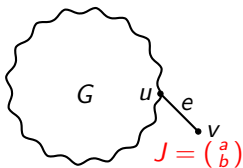
Terminal edge contraction



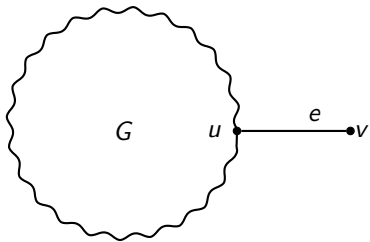
Terminal edge contraction



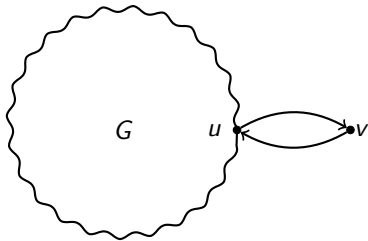
Terminal edge contraction



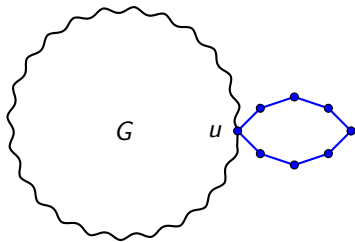
Terminal cycle contraction



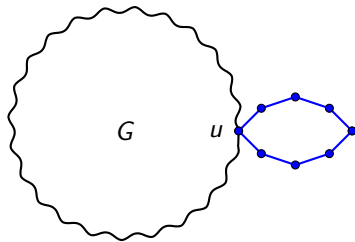
Terminal cycle contraction



Terminal cycle contraction

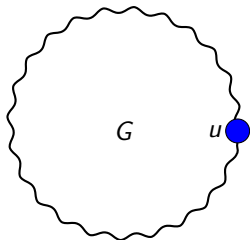


Terminal cycle contraction



Definition

Cycle is **terminal** if it contains the only *gate* (node of degree > 2 or depot v_0).



Definition

Cycle is **terminal** if it contains the only *gate* (node of degree > 2 or depot v_0).

Some usefull known facts

for $ROm||R_{\max}$

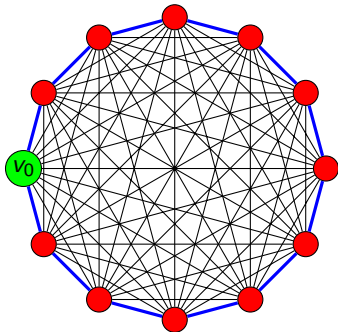
Lemma 1

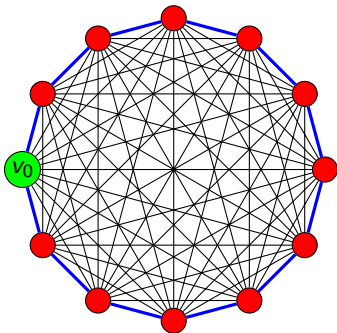
It is possible to reduce the number of jobs by means of job aggregation in such way, that \bar{R} is preserved AND there are at most $m - 1$ nodes with more that 1 job each, containing in total at most $2m - 1$ jobs.

Lemma 2

It is possible to eliminate all but at most $m - 1$ terminal elements by means of edge and cycle contraction in such way, that \bar{R} is preserved.

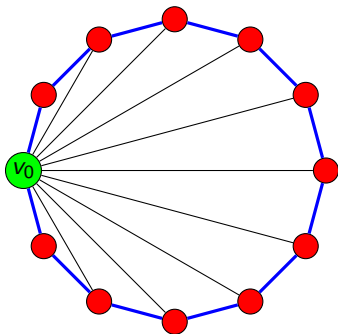
Further instance reduction techniques





Definition

Edges not belonging the optimal route are **chords**. Chords incident to the depot are **radial**. Chord is **critical** if its removal leads to increasing of \bar{R} .



Definition

Edges not belonging the optimal route are **chords**. Chords incident to the depot are **radial**. Chord is **critical** if its removal leads to increasing of \bar{R} .

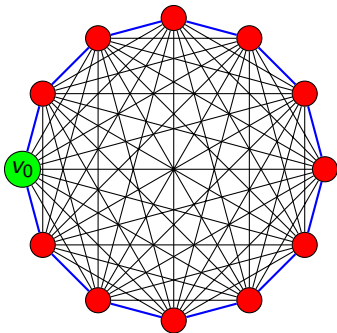
Lemma 3

Let I be an instance of $ROM||R_{\max}$, G is complete and with metric distances. When removal of all the chords except for the radii doesn't increase the value of \bar{R} .

Lemma 4

Let instance I of $ROM||R_{\max}$ contain $m - 1$ critical radii. Then removal of all the other chords doesn't increase the value of \bar{R} .

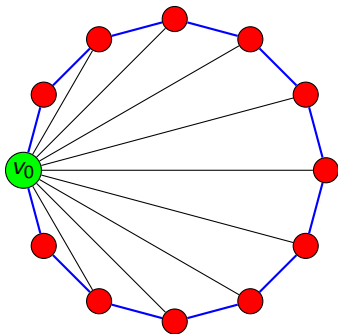
How does it work for $m = 2$?



Obsolete chords removal

- 1 Add radii to G , if necessary.

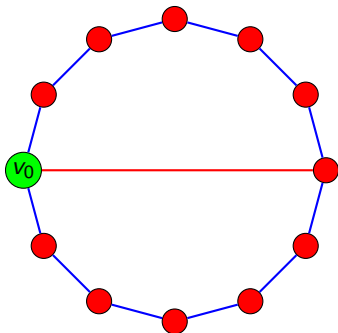
How does it work for $m = 2$?



Obsolete chords removal

- 1 Add radii to G , if necessary.
- 2 Remove every non-radius chord.

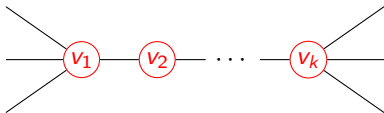
How does it work for $m = 2$?



Obsolete chords removal

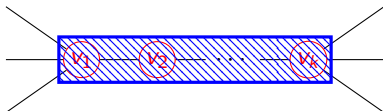
- 1 Add radii to G , if necessary.
- 2 Remove every non-radius chord.
- 3 Remove all the radii with possible exception of single critical.

Chain contraction: an idea



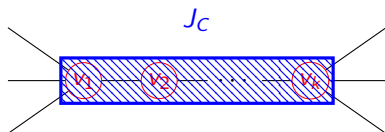
Consider a chain $C = (v_1, v_2, \dots, v_k)$ such that all nodes v_2, \dots, v_{k-1} are of degree 2.

Chain contraction: an idea

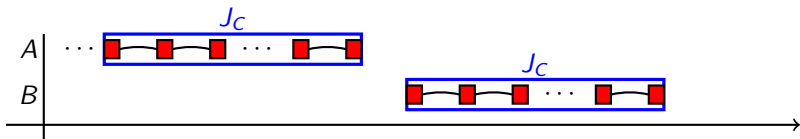


Consider a chain $C = (v_1, v_2, \dots, v_k)$ such that all nodes v_2, \dots, v_{k-1} are of degree 2.

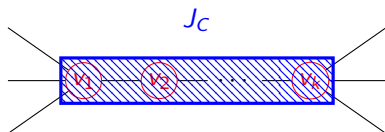
Chain contraction: an idea



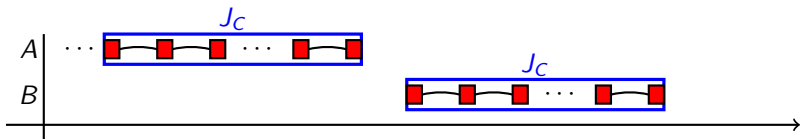
Consider a chain $C = (v_1, v_2, \dots, v_k)$ such that all nodes v_2, \dots, v_{k-1} are of degree 2.



Chain contraction: an idea



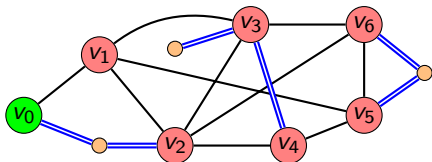
Consider a chain $C = (v_1, v_2, \dots, v_k)$ such that all nodes v_2, \dots, v_{k-1} are of degree 2.



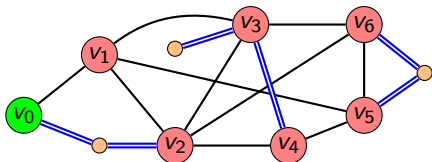
Definition

New edges obtained by chain contractions (and containing jobs) will be referred to as **tunnels**.

A routing open shop problem with tunnels

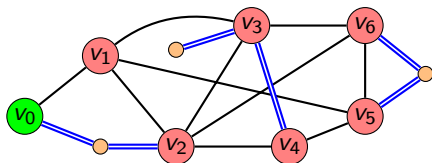


A routing open shop problem with tunnels



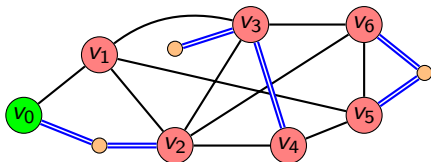
- v_0 is the depot.

A routing open shop problem with tunnels



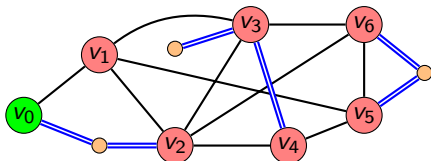
- v_0 is the depot.
- Some nodes (red ones plus depot) contain jobs (perhaps multiple jobs per node). Orange nodes do not contain jobs.

A routing open shop problem with tunnels



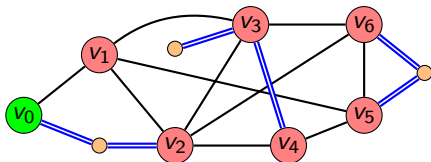
- v_0 is the depot.
- Some nodes (red ones plus depot) contain jobs (perhaps multiple jobs per node). Orange nodes do not contain jobs.
- Some edges (black) are used for traversing (as usual, it takes a time to travel over an edge).

A routing open shop problem with tunnels



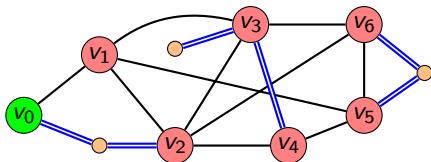
- v_0 is the depot.
- Some nodes (red ones plus depot) contain jobs (perhaps multiple jobs per node). Orange nodes do not contain jobs.
- Some edges (black) are used for traversing (as usual, it takes a time to travel over an edge).
- Other edges (double blue) are **tunnels**:

A routing open shop problem with tunnels



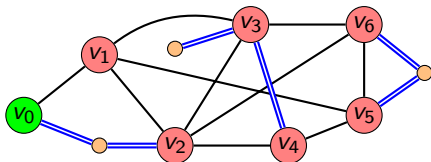
- v_0 is the depot.
- Some nodes (red ones plus depot) contain jobs (perhaps multiple jobs per node). Orange nodes do not contain jobs.
- Some edges (black) are used for traversing (as usual, it takes a time to travel over an edge).
- Other edges (double blue) are **tunnels**:
 - Can be used for traveling as black ones (travelling times are also involved).

A routing open shop problem with tunnels



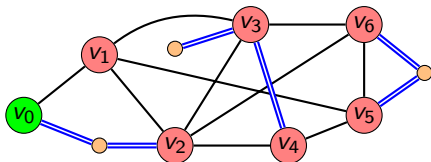
- v_0 is the depot.
- Some nodes (red ones plus depot) contain jobs (perhaps multiple jobs per node). Orange nodes do not contain jobs.
- Some edges (black) are used for traversing (as usual, it takes a time to travel over an edge).
- Other edges (double blue) are **tunnels**:
 - Can be used for traveling as black ones (travelling times are also involved).
 - Contain single job each (processing times!).

A routing open shop problem with tunnels



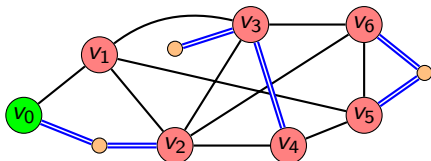
- v_0 is the depot.
- Some nodes (red ones plus depot) contain jobs (perhaps multiple jobs per node). Orange nodes do not contain jobs.
- Some edges (black) are used for traversing (as usual, it takes a time to travel over an edge).
- Other edges (double blue) are **tunnels**:
 - Can be used for traveling as black ones (travelling times are also involved).
 - Contain single job each (processing times!).
 - Any number of machines can travel over a tunnel at once, but only one can process an operation at a time.

A routing open shop problem with tunnels



- v_0 is the depot.
- Some nodes (red ones plus depot) contain jobs (perhaps multiple jobs per node). Orange nodes do not contain jobs.
- Some edges (black) are used for traversing (as usual, it takes a time to travel over an edge).
- Other edges (double blue) are **tunnels**:
 - Can be used for traveling as black ones (travelling times are also involved).
 - Contain single job each (processing times!).
 - Any number of machines can travel over a tunnel at once, but only one can process an operation at a time.
 - Machine processes the tunnel while traveling over it. Travel and processing times are combined.

A routing open shop problem with tunnels



- v_0 is the depot.
- Some nodes (red ones plus depot) contain jobs (perhaps multiple jobs per node). Orange nodes do not contain jobs.
- Some edges (black) are used for traversing (as usual, it takes a time to travel over an edge).
- Other edges (double blue) are **tunnels**:
 - Can be used for traveling as black ones (travelling times are also involved).
 - Contain single job each (processing times!).
 - Any number of machines can travel over a tunnel at once, but only one can process an operation at a time.
 - Machine processes the tunnel while traveling over it. Travel and processing times are combined.
- The goal is to process all jobs and to return to the depot ASAP.

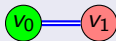
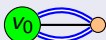
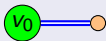
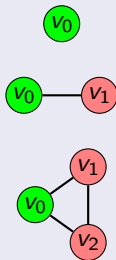
Ultimate instance reduction (for $m = 2$)

Theorem 1

For any instance I of $RO2||R_{\max}$, one can use job aggregation, chord removal and cycle/chain contractions to transform I into I' with at most two tunnels, such that $\bar{R}(I') = \bar{R}(I)$ and I' has one of the following structures.

Possible structures

The depot and v_2 contain at most one job each. The node v_1 contains at most 3.



The problem with tunnels in more detail

The standard lower bound?

Standard lower bound for $ROm || R_{\max}$

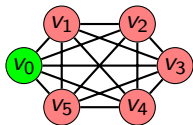
$$\bar{R} = \max \left\{ \ell_{\max} + T^*, \max_{v \in V} \left(d_{\max}(v) + 2 \text{dist}(v_0, v) \right) \right\}$$

The problem with tunnels in more detail

The standard lower bound?

Standard lower bound for $ROm || R_{\max}$

$$\bar{R} = \max \left\{ \ell_{\max} + T^*, \max_{v \in V} \left(d_{\max}(v) + 2 \text{dist}(v_0, v) \right) \right\}$$

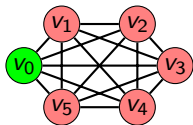


The problem with tunnels in more detail

The standard lower bound?

Standard lower bound for $ROm||R_{\max}$

$$\bar{R} = \max \left\{ \ell_{\max} + T^*, \max_{v \in V} \left(d_{\max}(v) + 2\text{dist}(v_0, v) \right) \right\}$$



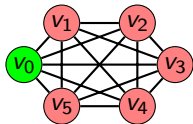
Traveling
salesman
problem

The problem with tunnels in more detail

The standard lower bound?

Standard lower bound for $ROm||R_{\max}$

$$\bar{R} = \max \left\{ \ell_{\max} + T_{TSP}^*, \max_{v \in V} \left(d_{\max}(v) + 2\text{dist}(v_0, v) \right) \right\}$$



Traveling
salesman
problem

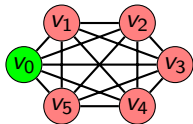
T^* is the TSP
optimum.

The problem with tunnels in more detail

The standard lower bound?

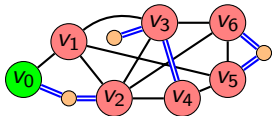
Standard lower bound for $ROM||R_{\max}$

$$\bar{R} = \max \left\{ \ell_{\max} + T_{TSP}^*, \max_{v \in V} \left(d_{\max}(v) + 2\text{dist}(v_0, v) \right) \right\}$$



Traveling
salesman
problem

T_{TSP}^* is the TSP
optimum.

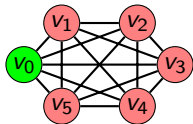


The problem with tunnels in more detail

The standard lower bound?

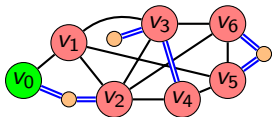
Standard lower bound for $ROM||R_{\max}$

$$\bar{R} = \max \left\{ \ell_{\max} + T_{TSP}^*, \max_{v \in V} \left(d_{\max}(v) + 2\text{dist}(v_0, v) \right) \right\}$$



Traveling salesman problem

T_{TSP}^* is the TSP optimum.



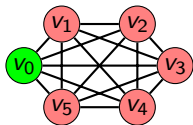
Rural postman problem

The problem with tunnels in more detail

The standard lower bound?

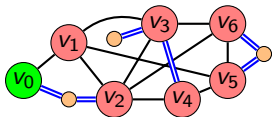
Standard lower bound for $ROm||R_{\max}$

$$\bar{R} = \max \left\{ \ell_{\max} + T_{TSP}^*, \max_{v \in V} \left(d_{\max}(v) + 2\text{dist}(v_0, v) \right) \right\}$$



Traveling salesman problem

T_{TSP}^* is the TSP optimum.



Rural postman problem

T_{RPP}^* is the RPP optimum.

The standard lower bound for the problem with tunnels

Notation for $\overline{ROm}||R_{\max}$

- $\mathcal{T} \subseteq E$ — the set of tunnels, T_{RPP}^* — the RPP optimum on G ,
- $\forall \tau = [v, u] \in \mathcal{T}$:
 - $|\tau|$ — travel time over τ ,
 - $j(\tau)$ — (extended) job, located on τ ,
 - $\text{dist}(v_0, \tau) = \min\{\text{dist}(v_0, v), \text{dist}(v_0, u)\}$.

The standard lower bound for the problem with tunnels

Notation for $\overline{\overline{ROm}}||R_{\max}$

- $\mathcal{T} \subseteq E$ — the set of tunnels, T_{RPP}^* — the RPP optimum on G ,
- $\forall \tau = [v, u] \in \mathcal{T}$:
 - $|\tau|$ — travel time over τ ,
 - $j(\tau)$ — (extended) job, located on τ ,
 - $\text{dist}(v_0, \tau) = \min\{\text{dist}(v_0, v), \text{dist}(v_0, u)\}$.

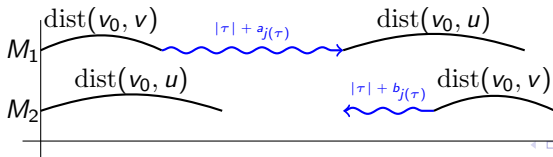
$$\overline{\overline{R}} = \max \left\{ \ell_{\max} + T_{RPP}^*, \max_{v \in V} (d_{\max}(v) + 2\text{dist}(v_0, v)), \max_{\tau \in \mathcal{T}} (d_{j(\tau)} + 2|\tau| + 2\text{dist}(v_0, \tau)) \right\}.$$

The standard lower bound for the problem with tunnels

Notation for $\overline{ROm}||R_{\max}$

- $\mathcal{T} \subseteq E$ — the set of tunnels, T_{RPP}^* — the RPP optimum on G ,
- $\forall \tau = [v, u] \in \mathcal{T}$:
 - $|\tau|$ — travel time over τ ,
 - $j(\tau)$ — (extended) job, located on τ ,
 - $\text{dist}(v_0, \tau) = \min\{\text{dist}(v_0, v), \text{dist}(v_0, u)\}$.

$$\overline{R} = \max \left\{ \ell_{\max} + T_{RPP}^*, \max_{v \in V} (d_{\max}(v) + 2\text{dist}(v_0, v)), \right. \\ \left. \max_{\tau \in \mathcal{T}} (d_{j(\tau)} + 2|\tau| + 2\text{dist}(v_0, \tau)) \right\}.$$

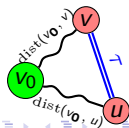
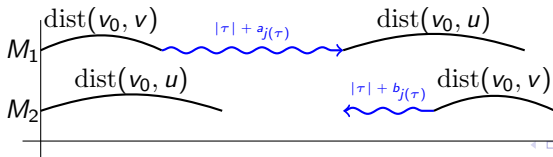


The standard lower bound for the problem with tunnels

Notation for $\overline{\overline{ROm}} || R_{\max}$

- $\mathcal{T} \subseteq E$ — the set of tunnels, T_{RPP}^* — the RPP optimum on G ,
- $\forall \tau = [v, u] \in \mathcal{T}$:
 - $|\tau|$ — travel time over τ ,
 - $j(\tau)$ — (extended) job, located on τ ,
 - $\text{dist}(v_0, \tau) = \min\{\text{dist}(v_0, v), \text{dist}(v_0, u)\}$.

$$\overline{\overline{R}} = \max \left\{ \ell_{\max} + T_{RPP}^*, \max_{v \in V} (d_{\max}(v) + 2\text{dist}(v_0, v)), \max_{\tau \in \mathcal{T}} (d_{j(\tau)} + 2|\tau| + 2\text{dist}(v_0, \tau)) \right\}.$$

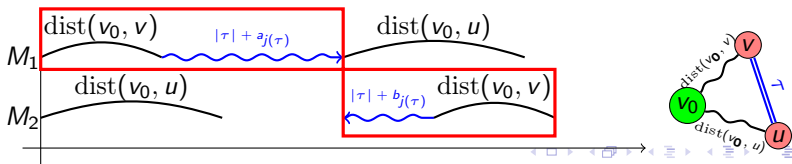


The standard lower bound for the problem with tunnels

Notation for $\overline{ROm} || R_{\max}$

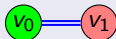
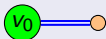
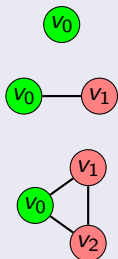
- $\mathcal{T} \subseteq E$ — the set of tunnels, T_{RPP}^* — the RPP optimum on G ,
- $\forall \tau = [v, u] \in \mathcal{T}$:
 - $|\tau|$ — travel time over τ ,
 - $j(\tau)$ — (extended) job, located on τ ,
 - $\text{dist}(v_0, \tau) = \min\{\text{dist}(v_0, v), \text{dist}(v_0, u)\}$.

$$\overline{R} = \max \left\{ \ell_{\max} + T_{RPP}^*, \max_{v \in V} (d_{\max}(v) + 2\text{dist}(v_0, v)), \max_{\tau \in \mathcal{T}} (d_{j(\tau)} + 2|\tau| + 2\text{dist}(v_0, \tau)) \right\}.$$



Overview of "simple" structures

Possible structures from Theorem 1

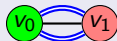
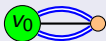
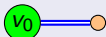
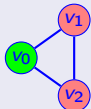


Overview of "simple" structures

Possible structures from Theorem 1

v_0

Polytime, $OPT = \overline{\overline{R}}$
[Gonzalez, Sahni 1976]



Overview of "simple" structures

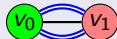
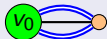
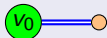
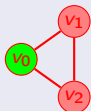
Possible structures from Theorem 1



Polytime, $OPT = \overline{\overline{R}}$
[Gonzalez, Sahni 1976]



NP-hard, $OPT \leq \frac{6}{5} \overline{\overline{R}}$
[Averbakh, Berman, Ch 2006]



Overview of "simple" structures

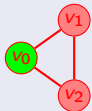
Possible structures from Theorem 1



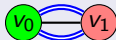
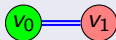
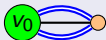
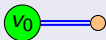
Polytime, $OPT = \overline{\overline{R}}$
[Gonzalez, Sahni 1976]



NP-hard, $OPT \leq \frac{6}{5} \overline{\overline{R}}$
[Averbakh, Berman, Ch 2006]



$OPT \leq \frac{6}{5} \overline{\overline{R}}$ [Ch, Lgotina 2016]

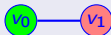


Overview of “simple” structures

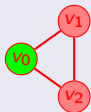
Possible structures from Theorem 1



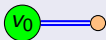
Polytime, $OPT = \overline{\overline{R}}$
[Gonzalez, Sahni 1976]



NP-hard, $OPT \leq \frac{6}{5} \overline{\overline{R}}$
[Averbakh, Berman, Ch 2006]



$OPT \leq \frac{6}{5} \overline{\overline{R}}$ [Ch, Lgotina 2016]



Polytime, $OPT = \overline{\overline{R}}$ [Ch, Shigina 2023]



Overview of “simple” structures

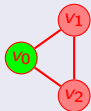
Possible structures from Theorem 1



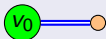
Polytime, $OPT = \overline{\overline{R}}$
[Gonzalez, Sahni 1976]



NP-hard, $OPT \leq \frac{6}{5} \overline{\overline{R}}$
[Averbakh, Berman, Ch 2006]



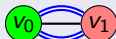
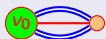
$OPT \leq \frac{6}{5} \overline{\overline{R}}$ [Ch, Lgotina 2016]



Polytime, $OPT = \overline{\overline{R}}$ [Ch, Shigina 2023]



NP-hard, $OPT \leq \frac{6}{5} \overline{\overline{R}}$ [Ch, Shigina 2023]



Theorem 2

There exist a linear 2-approximation algorithm for $\overline{\overline{R}}O2||R_{\max}$ problem.

Theorem 2

There exist a linear 2-approximation algorithm for $\overline{\overline{R}}O2||R_{\max}$ problem.

Algorithm

- 1 Find a $\frac{3}{2}$ -approximate solution for the underlying RPP. Enumerate jobs according to that solution.
- 2 Let machine M_1 process jobs in order of that enumeration, while M_2 process jobs in opposite order.
- 3 If collision occurs, try to resolve it in two possible ways and choose the best.

Open questions

- 1 Is it true, that for $RO2||R_{\max}$ $OPT \leq \frac{5}{4}\bar{R}$? (We know, that $OPT \leq \frac{4}{3}\bar{R}$ [Ch, Kononov, Sevastyanov 2013])
- 2 Is it true, that for special cases $\bar{\bar{R}}O2||R_{\max}$ from Theorem 1 $OPT \leq \frac{5}{4}\bar{R}$? (If it is true, number 1 follows)
- 3 Find a better approximation for $\bar{\bar{R}}O2||R_{\max}$

- 1 Is it true, that for $RO2||R_{\max}$ $OPT \leq \frac{5}{4}\bar{R}$? (We know, that $OPT \leq \frac{4}{3}\bar{R}$ [Ch, Kononov, Sevastyanov 2013])
- 2 Is it true, that for special cases $\bar{\bar{R}}O2||R_{\max}$ from Theorem 1 $OPT \leq \frac{5}{4}\bar{R}$? (If it is true, number 1 follows)
- 3 Find a better approximation for $\bar{\bar{R}}O2||R_{\max}$

Thank you for your
attention!